

Presentation at the Third Plenary
Meeting of the Advisory Committee on
Acoustic Impacts on Marine Mammals
27-29 July 2004
San Francisco, California

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the author(s) and does not reflect the
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or the Advisory Committee on Acoustic
Impacts on Marine Mammals.***

Modeling the Bahamas Beaked Whale Stranding of March 2000

Advisory Committee on Acoustic
Impacts on Marine Mammals

29 July 2004

Acknowledgements



Ken Balcomb (Orca Survey) and **Diane Claridge** (Bahamas Marine Mammal Survey) shared original unpublished sightings data.



- **David Fromm** (Naval Research Laboratory) provided details of the ship tracks and sonar ping series, and modeling including reverberation.



Adam Frankel (Marine Acoustics Inc) performed Acoustic Integration Model (AIM) runs in 2001 and again in 2004. Thanks also to **Bill Ellison** and **Jacques Buchanan** of MAI for additional support



- The ESME modeling team, especially **Haw-jye Shyu** (NRL) and **Mike Porter** and **Martin Siderius** (SAIC) for initiating modeling runs in ESME



- **Peter Tyack** and **Mark Johnson** (Woods Hole Oceanographic Institution) shared a composite dive template based on unpublished data

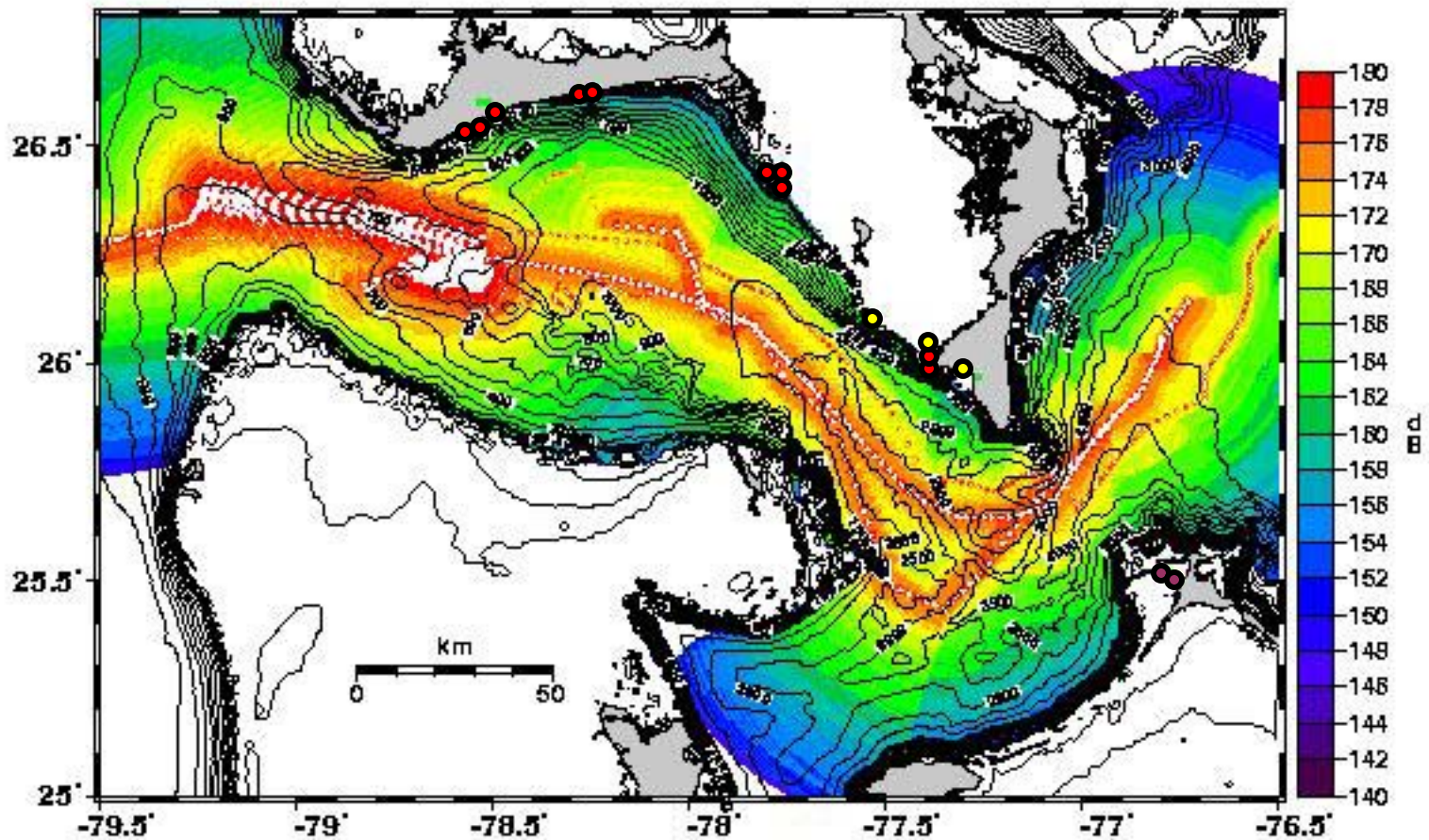


Bob Gisiner (Office of Naval Research) encouraged and provided air traffic control for all of the contributors, not that they needed any.



- **John Hildebrand** (Scripps Institution of Oceanography) revived our collective interest in modeling.

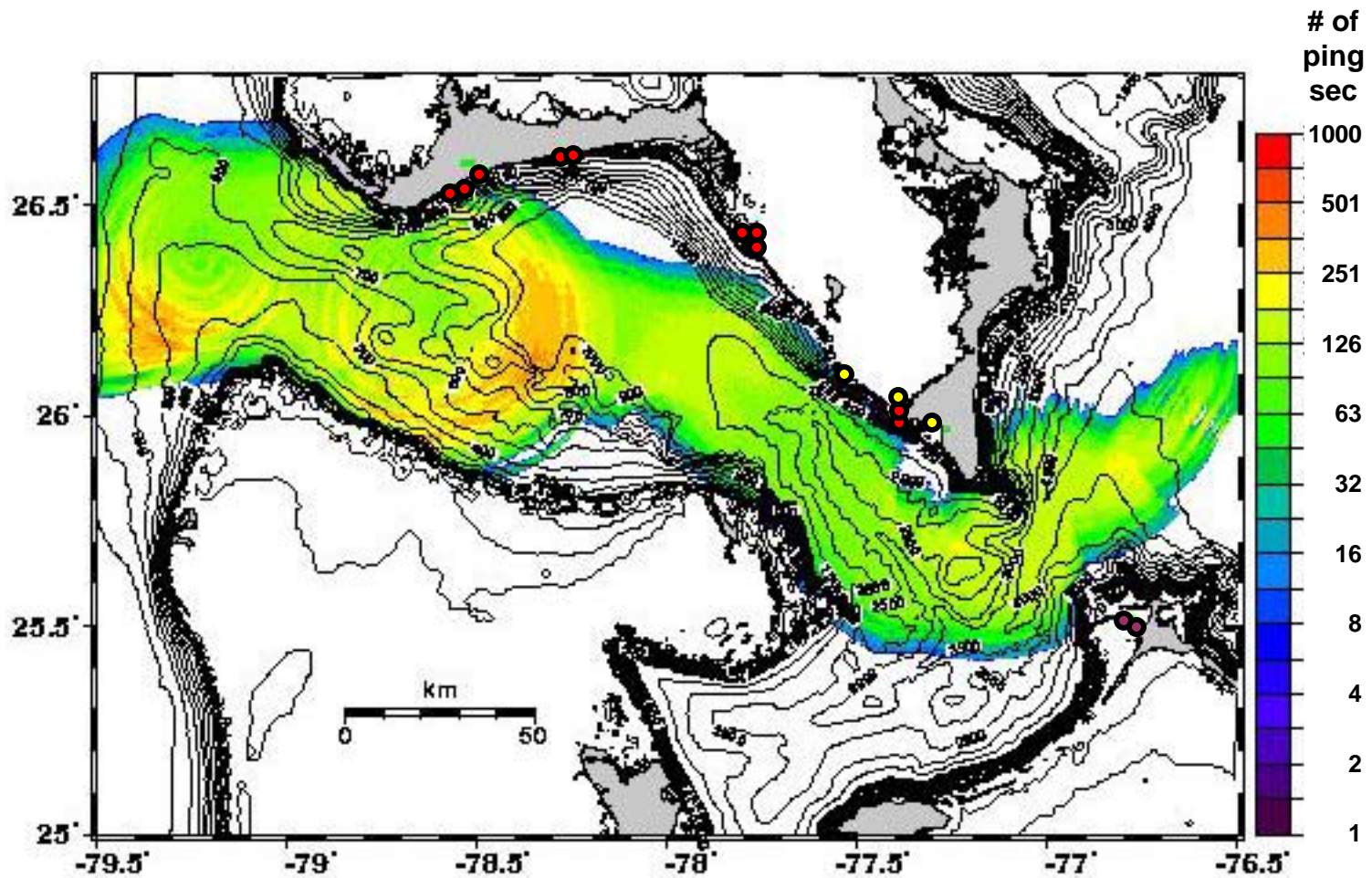
Peak Sound Pressure Level for all Ships over 21 hr period



Ship B, Forward Search Beams

Exposure to Sound Pressure Levels of 160 to 165 dB using SPL at 15 m depth

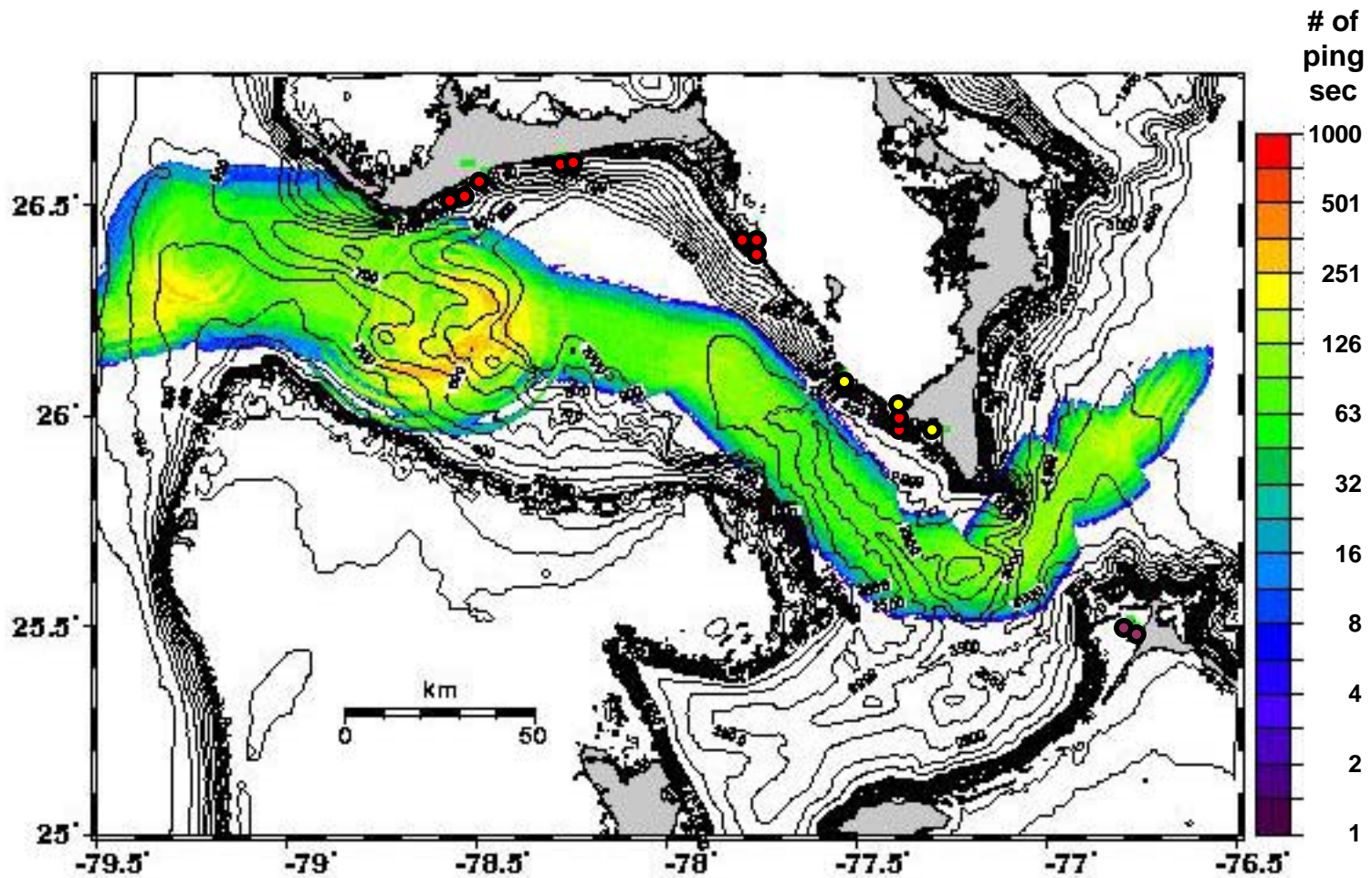
Max exposure time 464 sec



Ship B, Forward Search Beams

Exposure to Sound Pressure Levels of 165 to 170 dB using SPL at 15 m depth

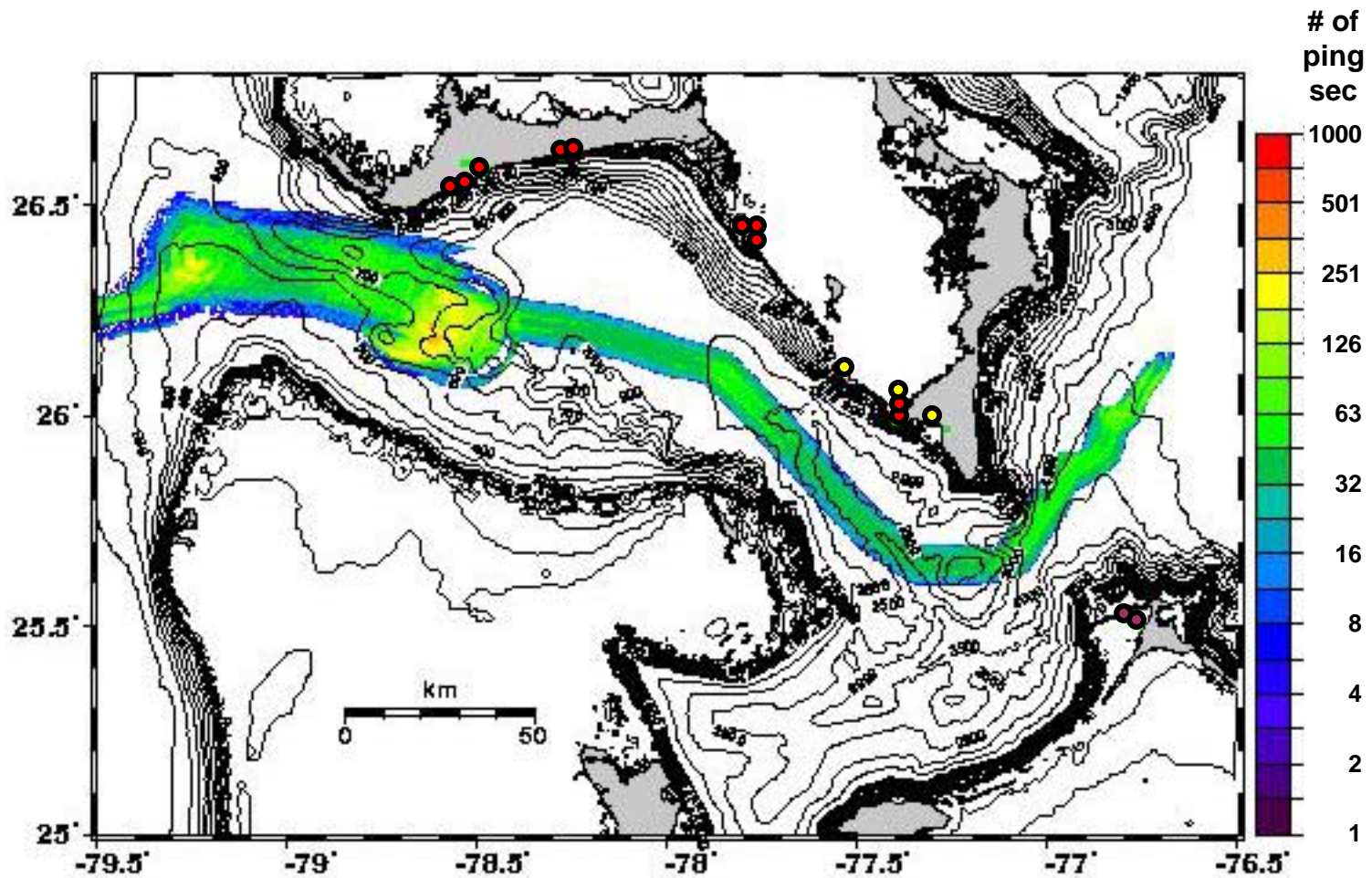
Max exposure time 352 sec



Ship B, Forward Search Beams

Exposure to Sound Pressure Levels of 170 to 175 dB using SPL at 15 m depth

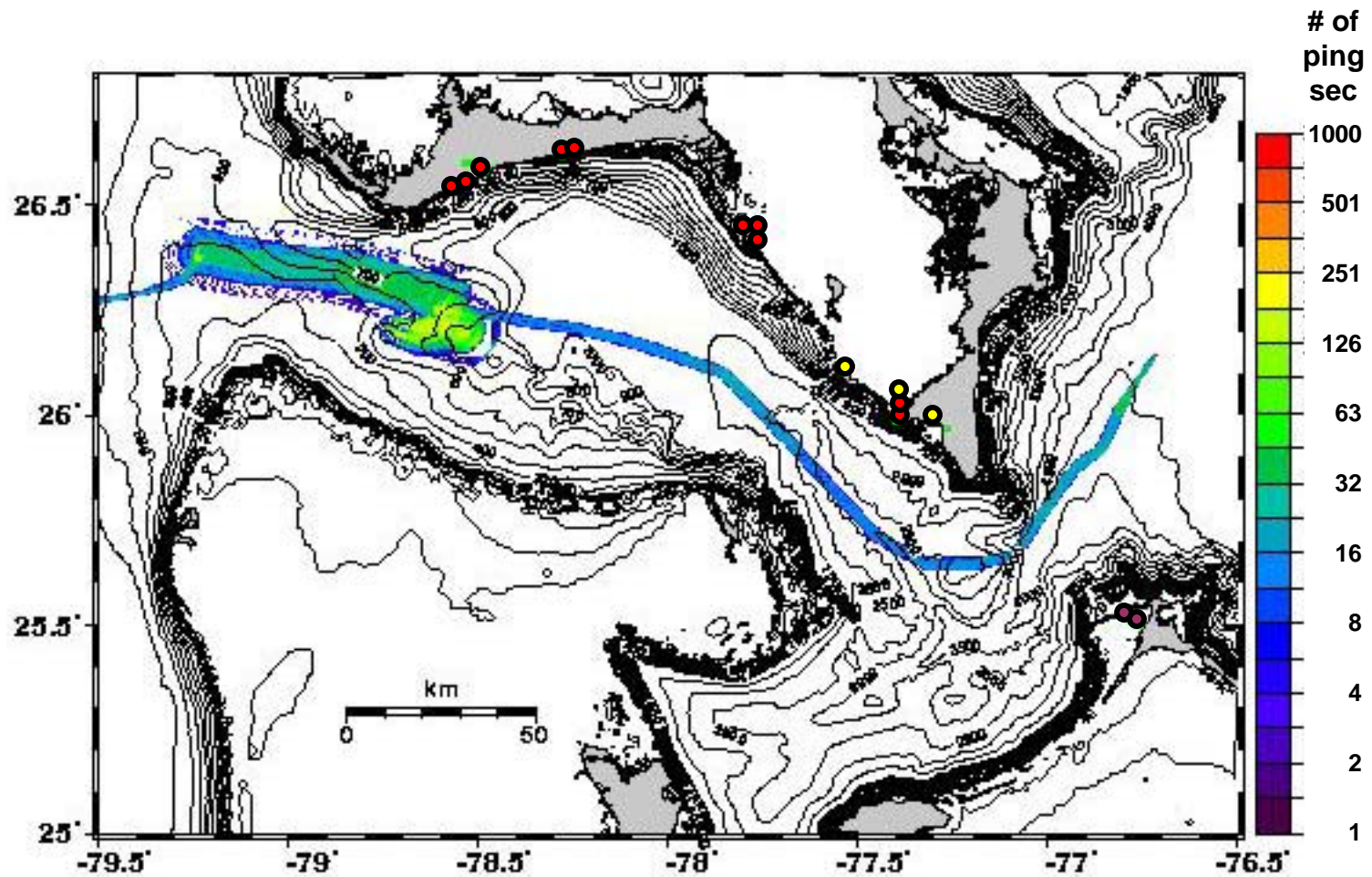
Max exposure time 356 sec



Ship B, Forward Search Beams

Exposure to Sound Pressure Levels of 175 to 180 dB using SPL at 15 m depth

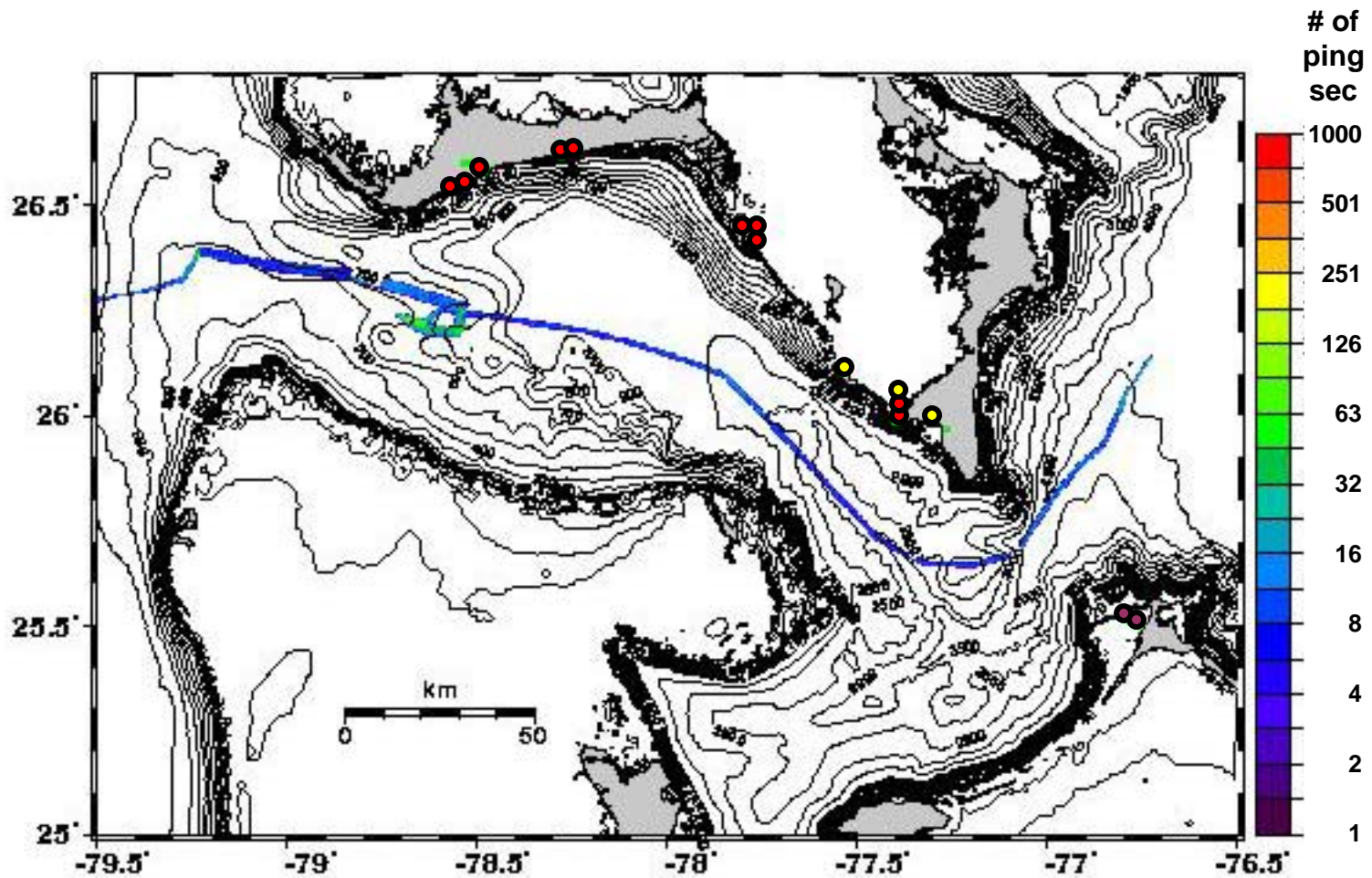
Max exposure time 232 sec



Ship B, Forward Search Beams

Exposure to Sound Pressure Levels of 180 to 185 dB using SPL at 15 m depth

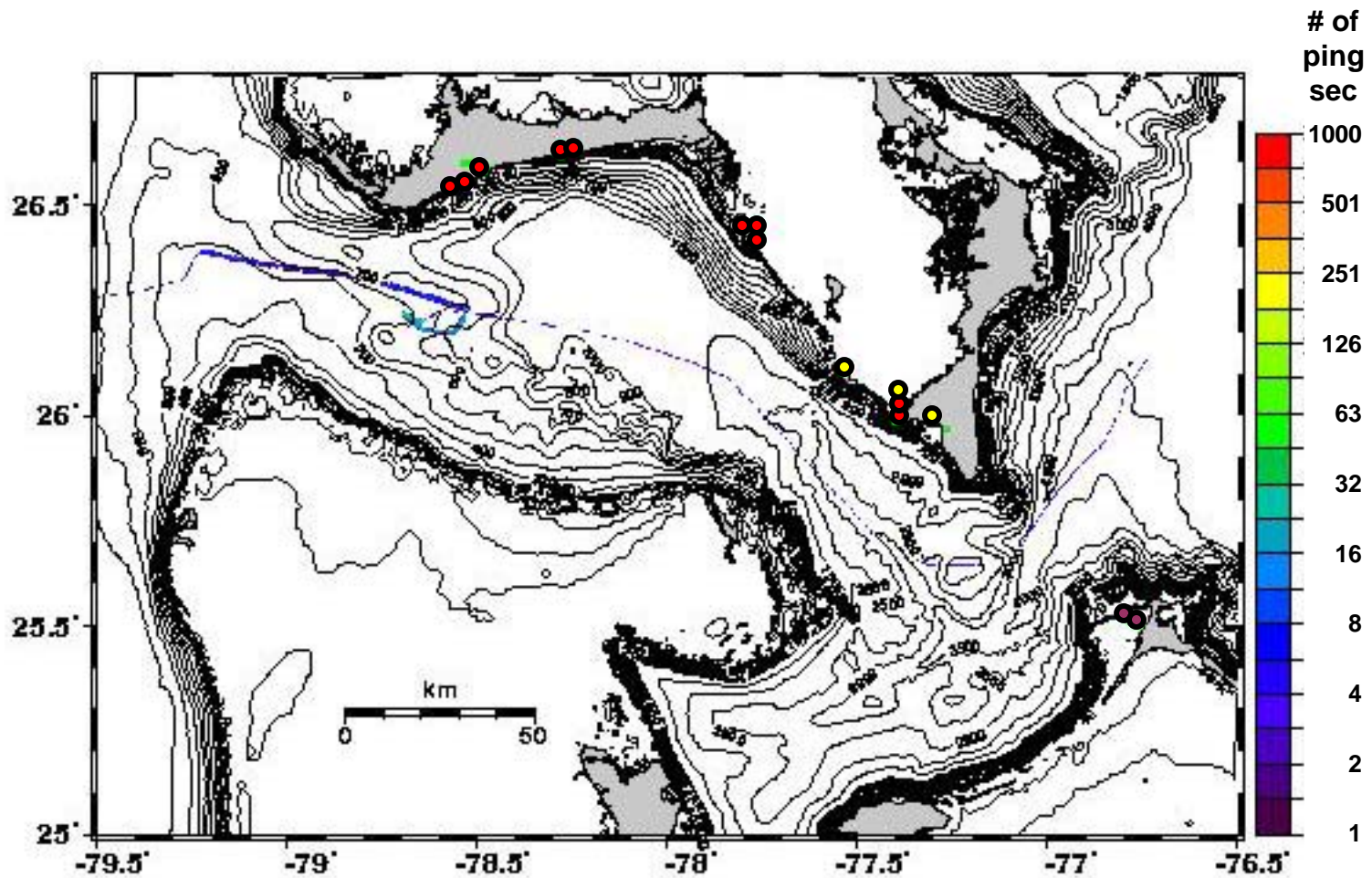
Max exposure time 140 sec



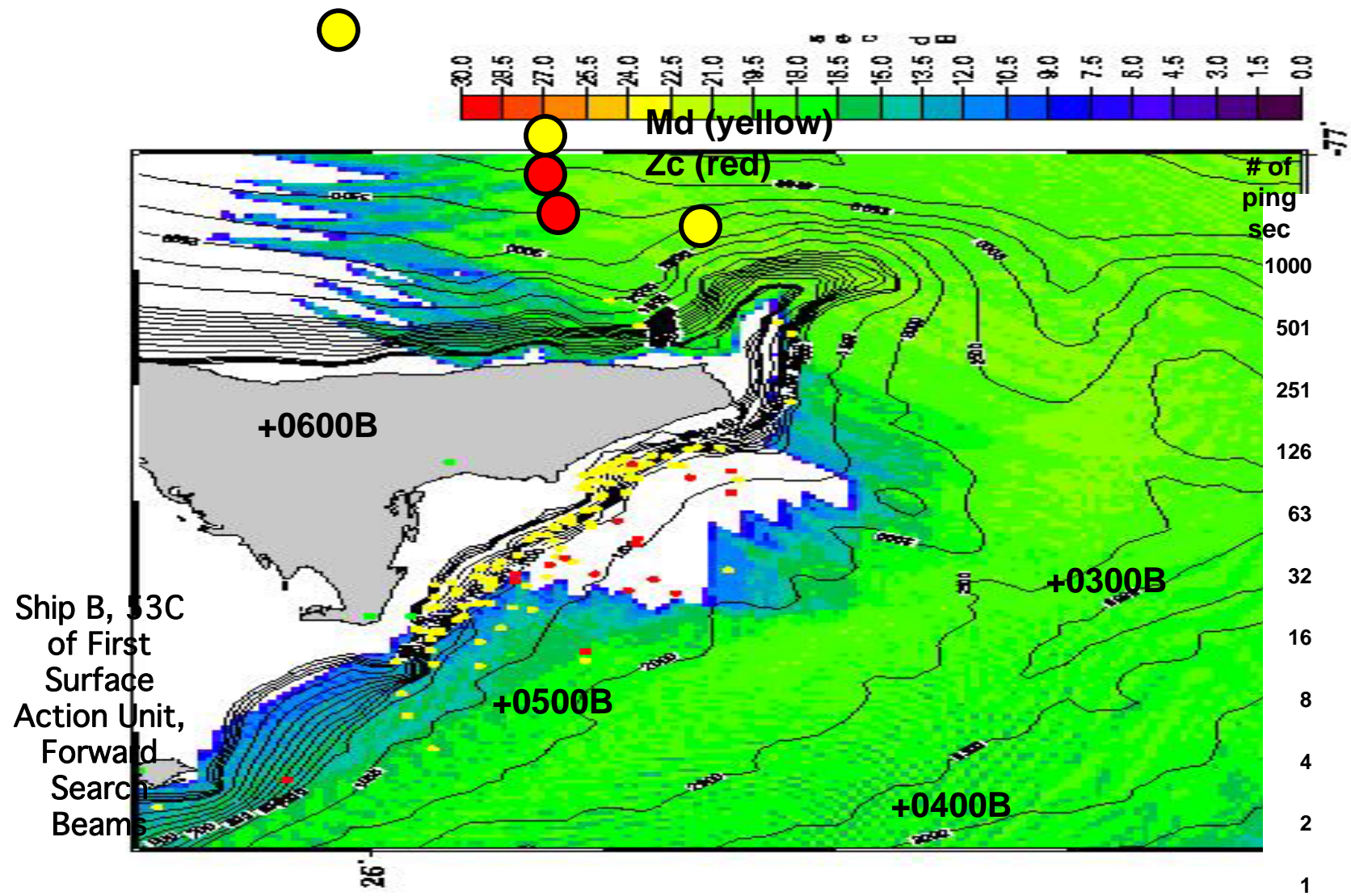
Ship B, Forward Search Beams

Exposure to Sound Pressure Levels greater than 185 dB using SPL at 15 m depth

Max exposure time 56 sec



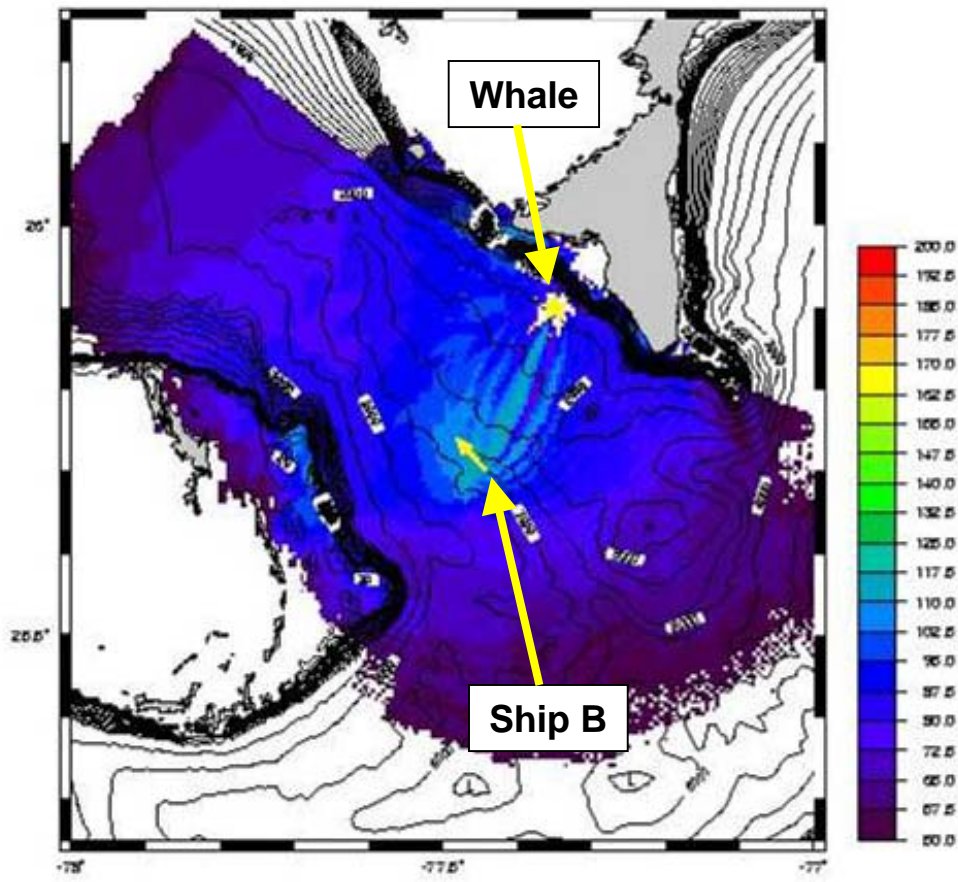
Sighting Data with Exposure to Sound Pressure Levels between 160-163 dB using SPL at 15 m depth



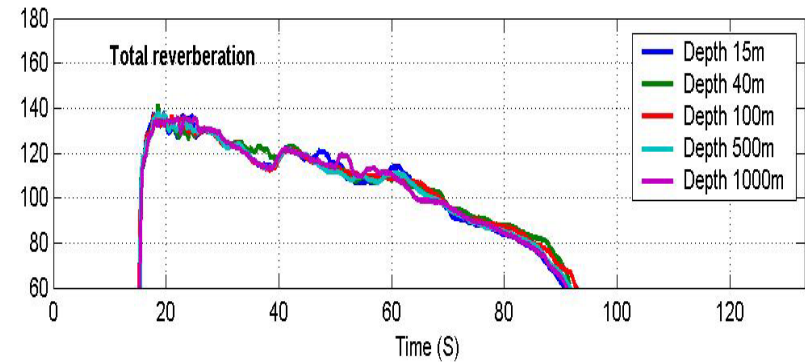
Sighting data from K. Balcomb and D. Claridge. Sound exposure data from D. Fromm

Reverberation from Ship B, 0500Z

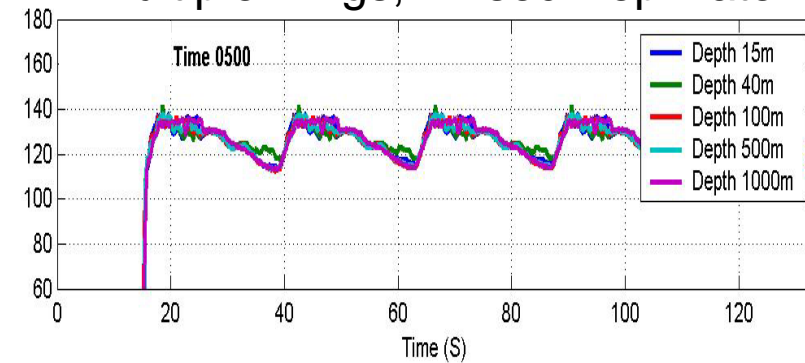
Whale depth 40 meters



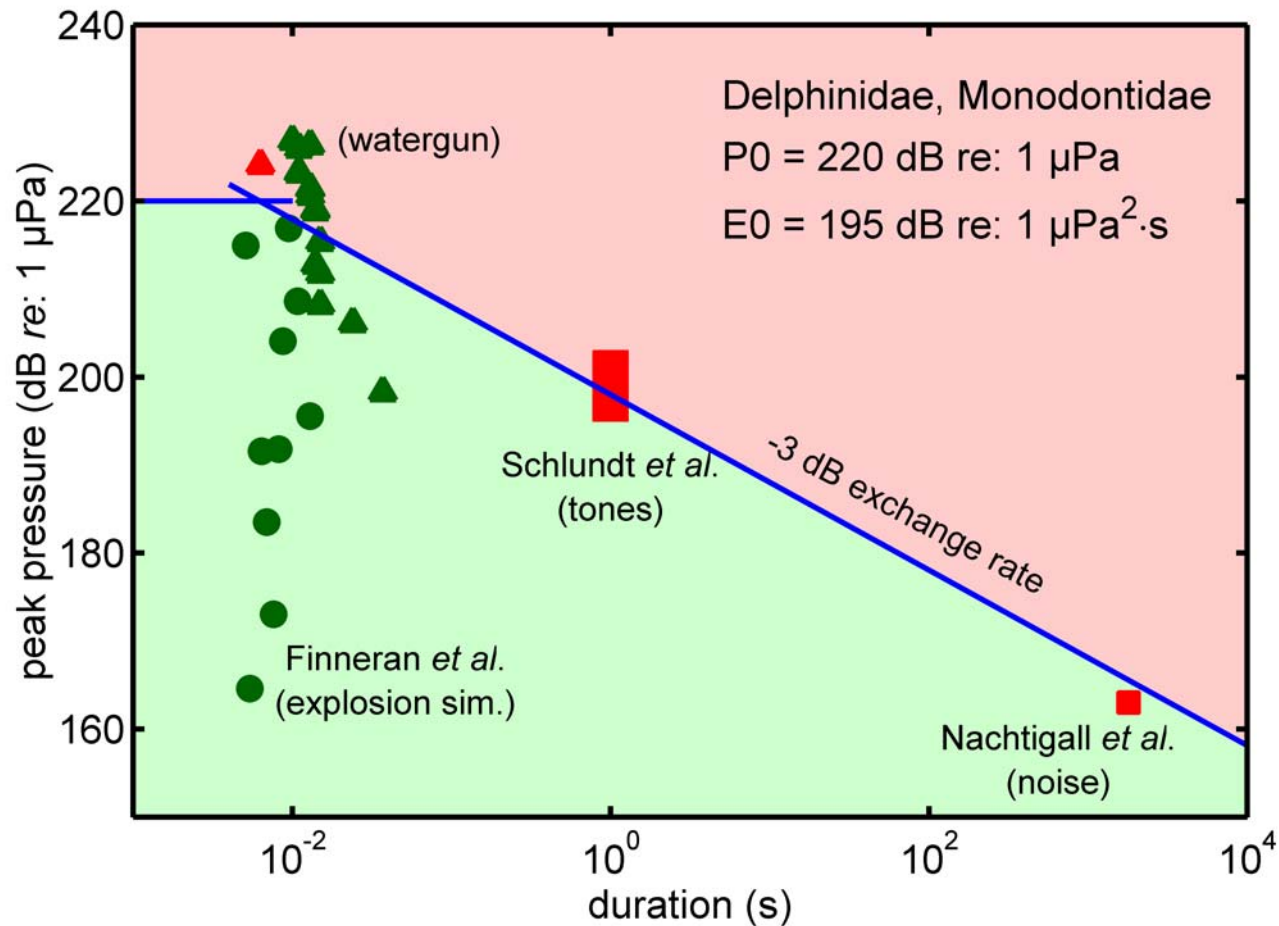
Single Ping



Multiple Pings, 24 sec Rep Rate



Odontocete TTS Function

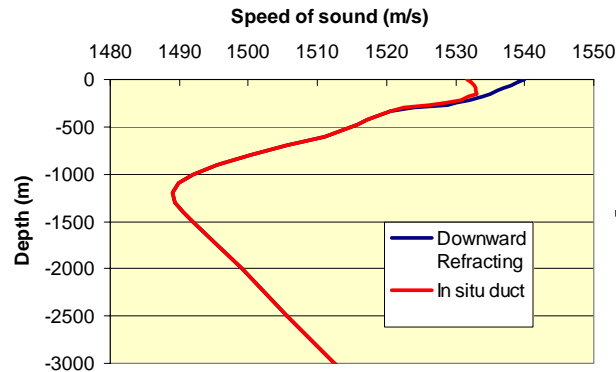


Simplified Tabular version

Duration	TTS SPL
Impulse	220
1 sec	200
2 sec	197
4 sec	194
1 min	184
30 min	167
1 hour	164
4 hours	158

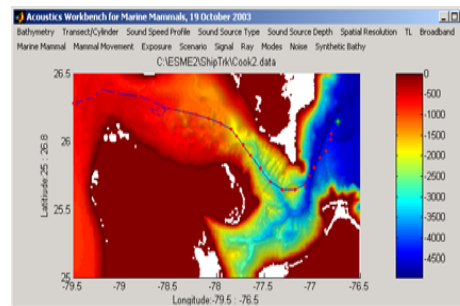
Figure prepared by Jim Finneran, SPAWAR Systems Center, San Diego

Building the Sound Propagating Field

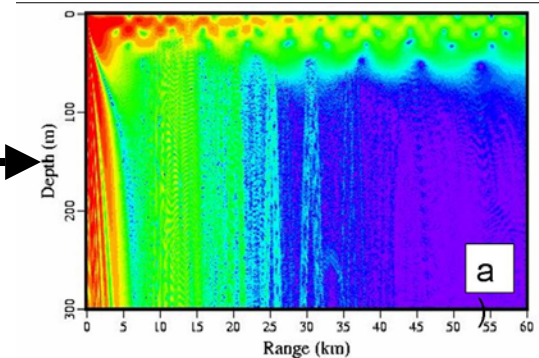


Sound Velocity
Profile (SVP)

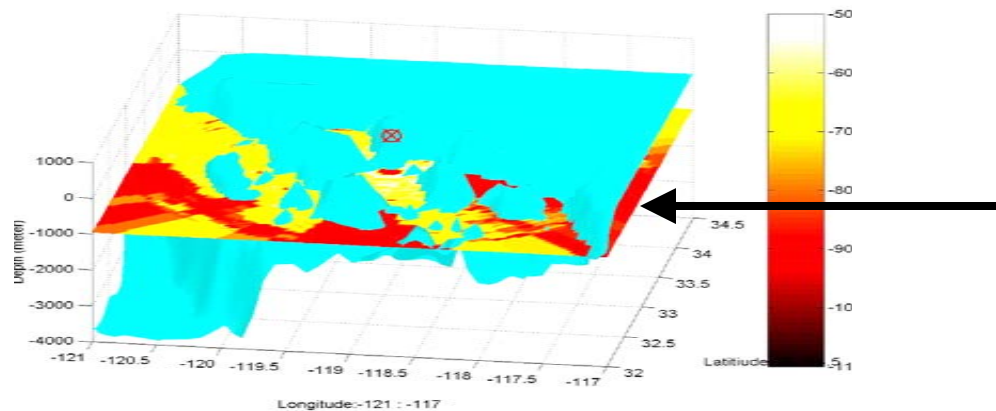
+



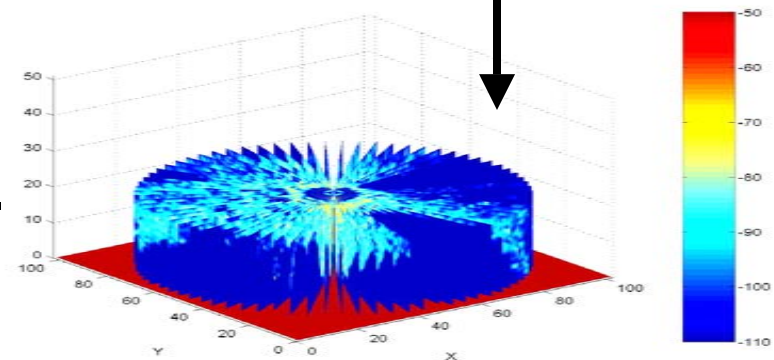
Bathymetry



Transmission Loss (TL)
Model



Horizontal (plan) view



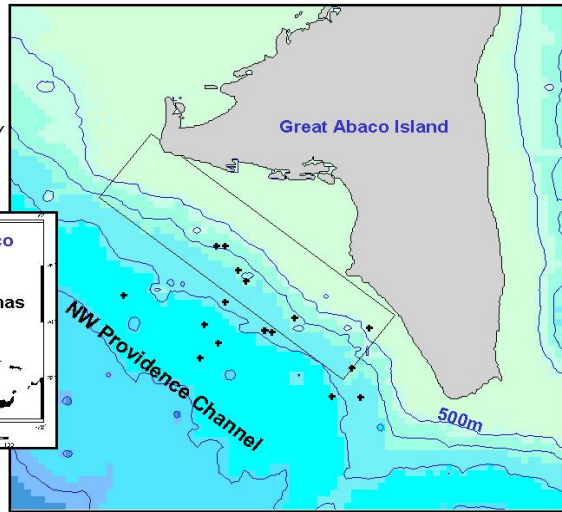
Build 3-D field from 2_D slices

Populate with Animats

Ziphius cavirostris distribution in NW Providence Channel, The Bahamas
1997-2002

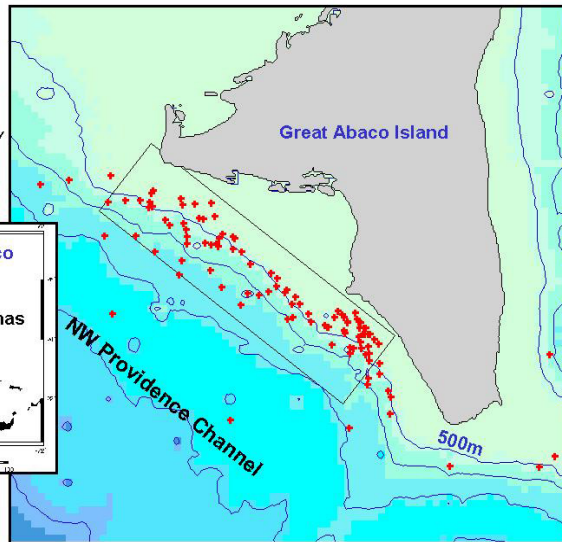
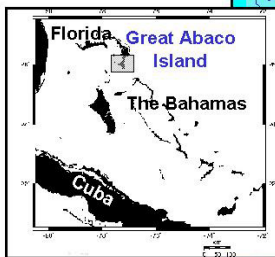
Data provided by:

Diane Claridge
Bahamas Marine Mammal Survey
Sandy Point, Abaco
The Bahamas



Data provided by:

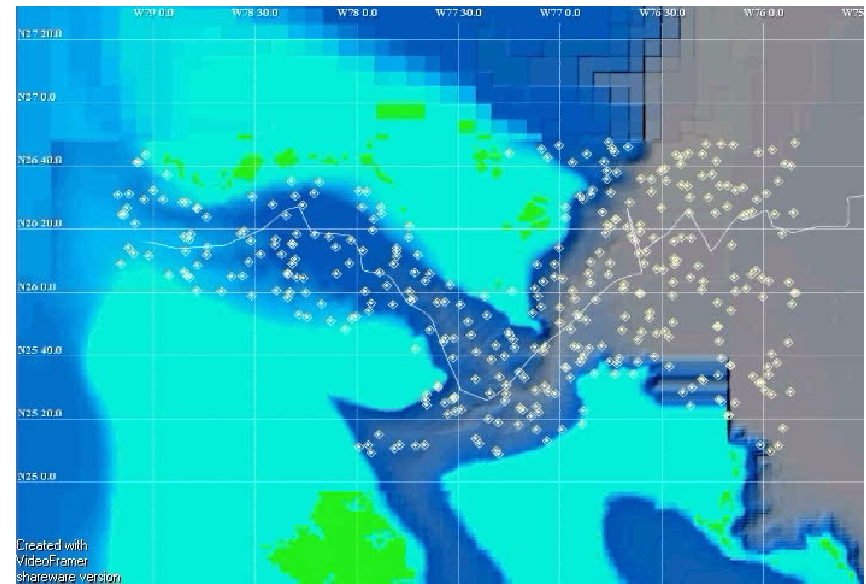
Diane Claridge
Bahamas Marine Mammal Survey
Sandy Point, Abaco
The Bahamas

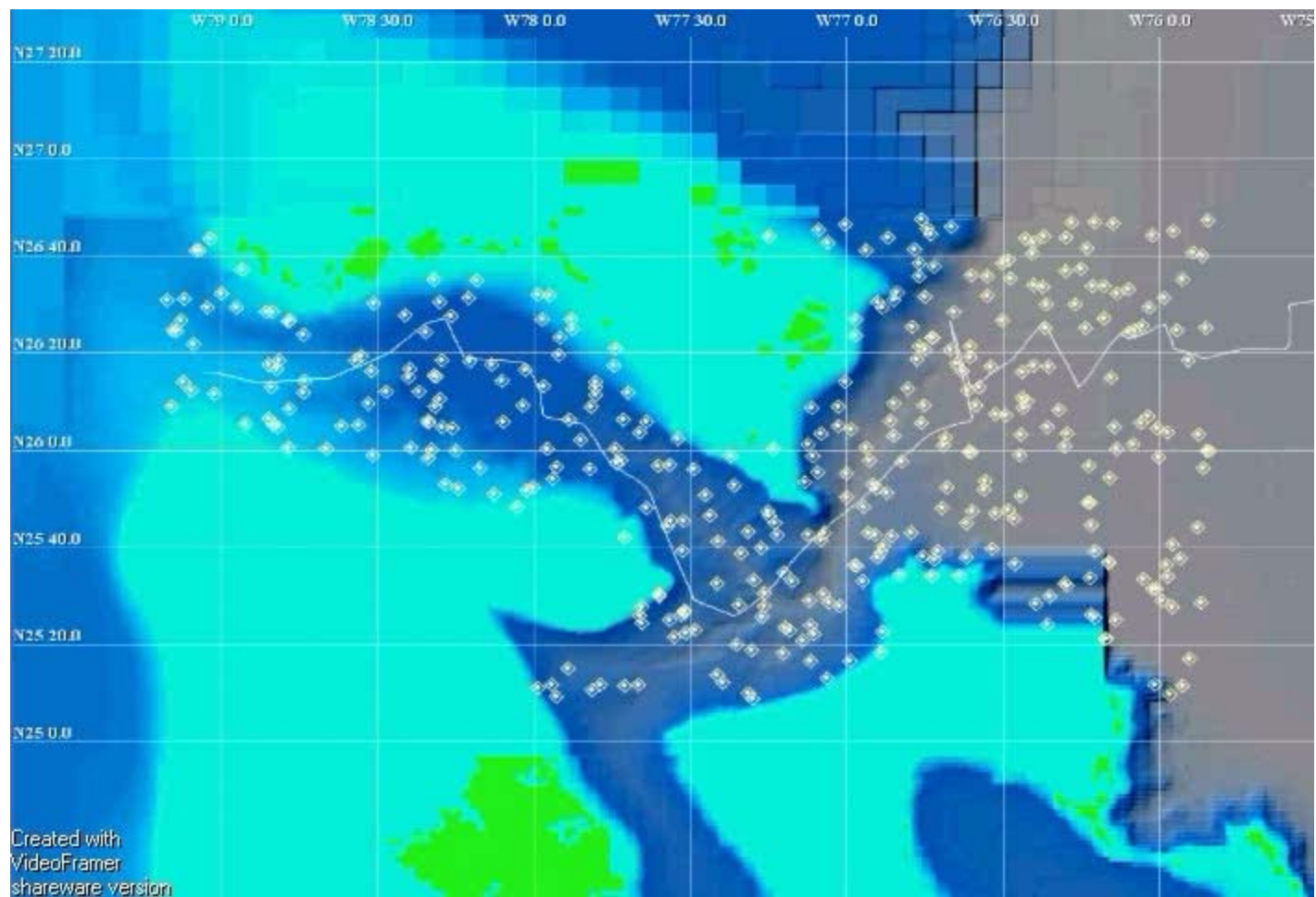


Use observations

Or Criteria for
Bounding Uncertainty

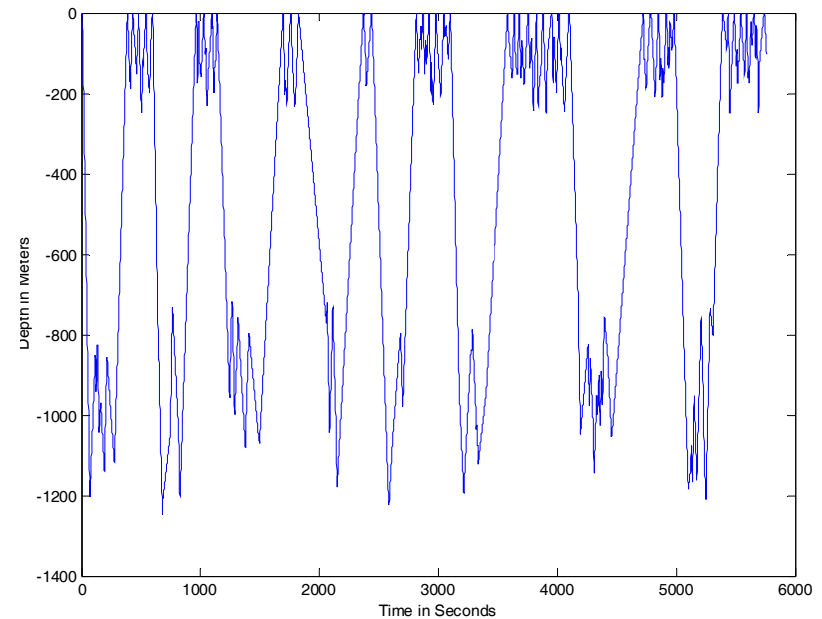
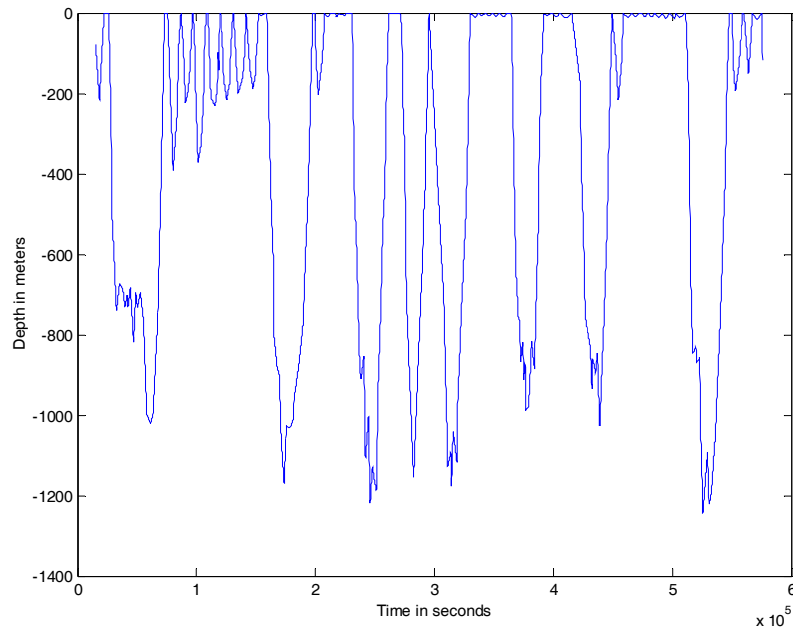
- Even distribution
- Oversampling





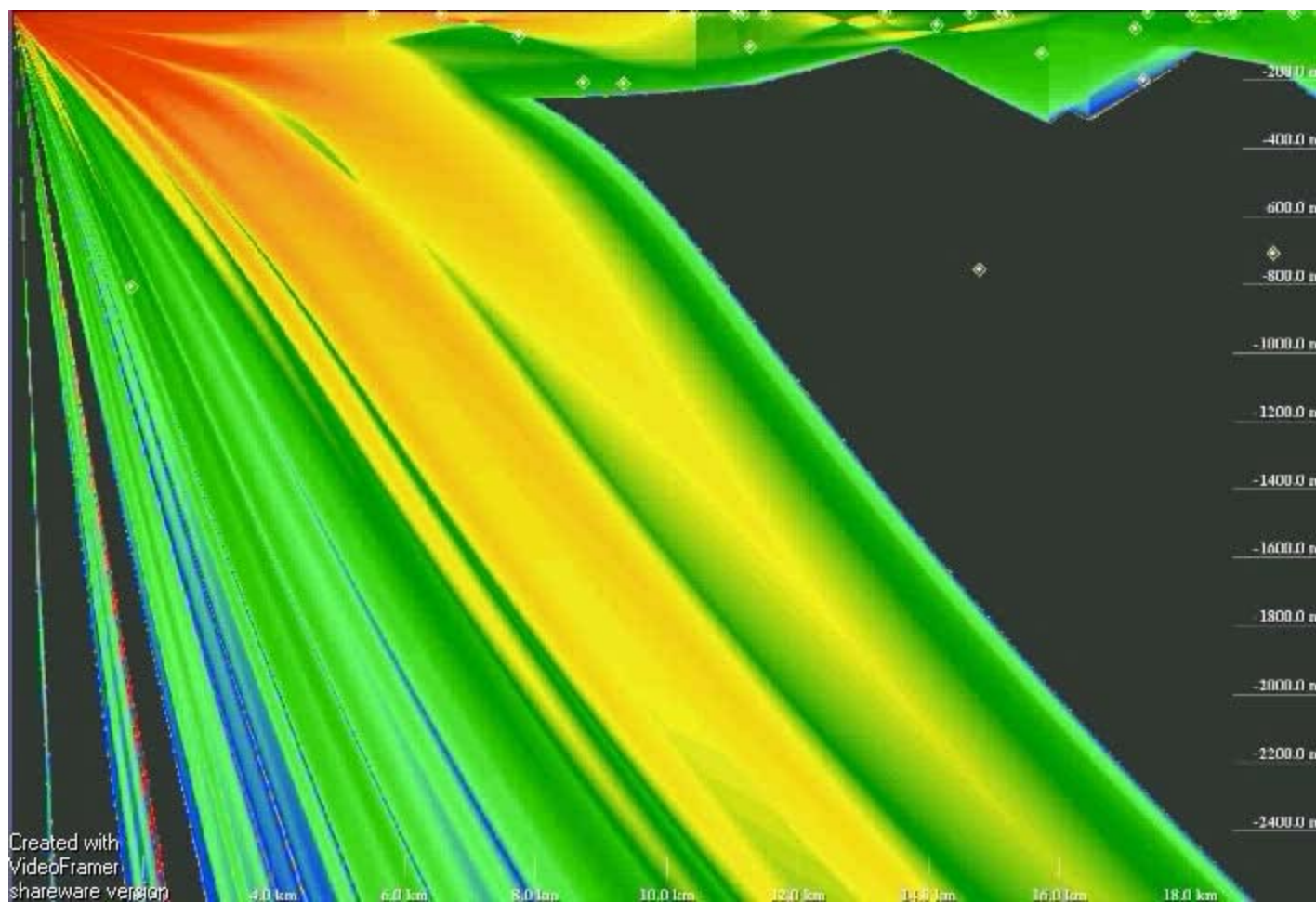
Diving Pattern

- WHOI BW Composite Simulated Whale

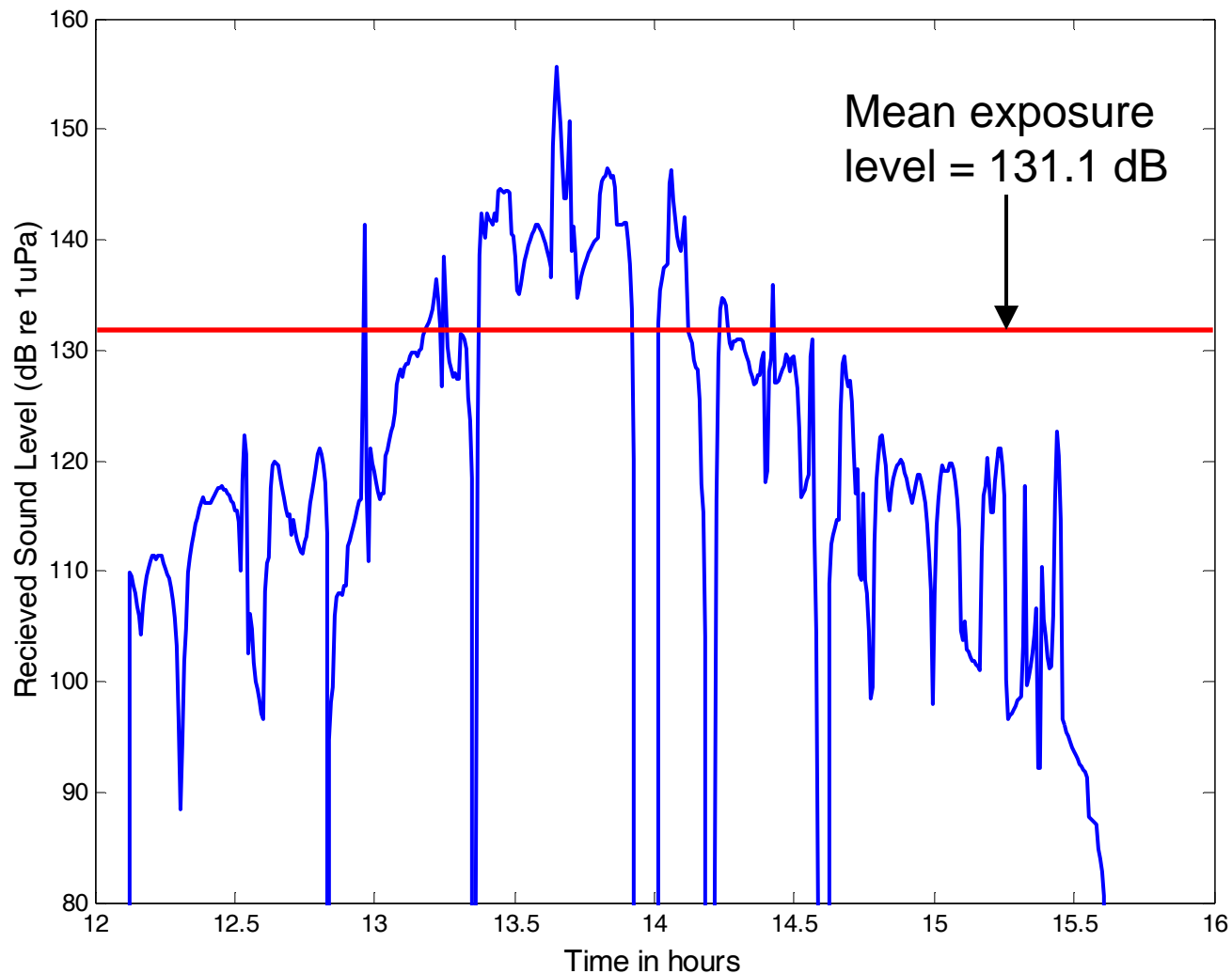


Set Behavioral Parameters for the Animats

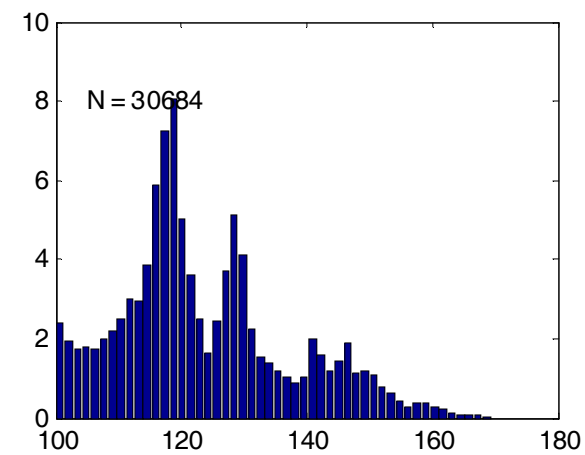
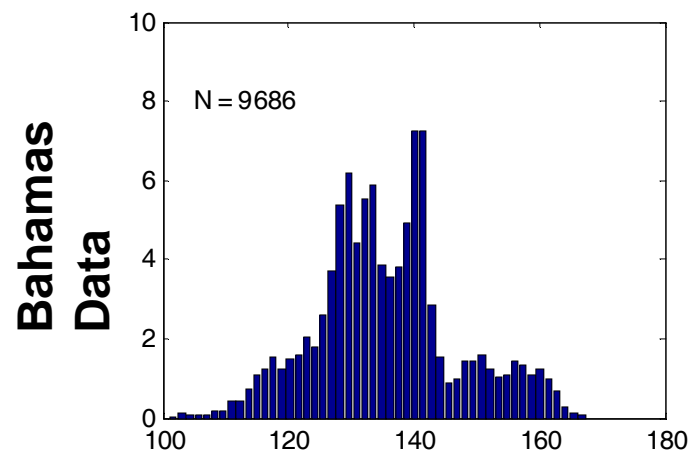
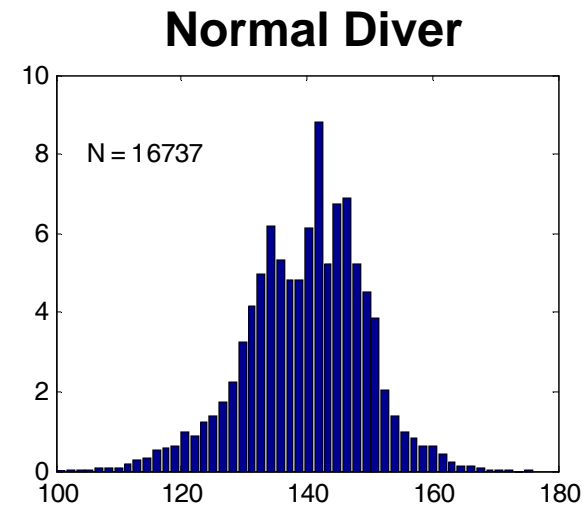
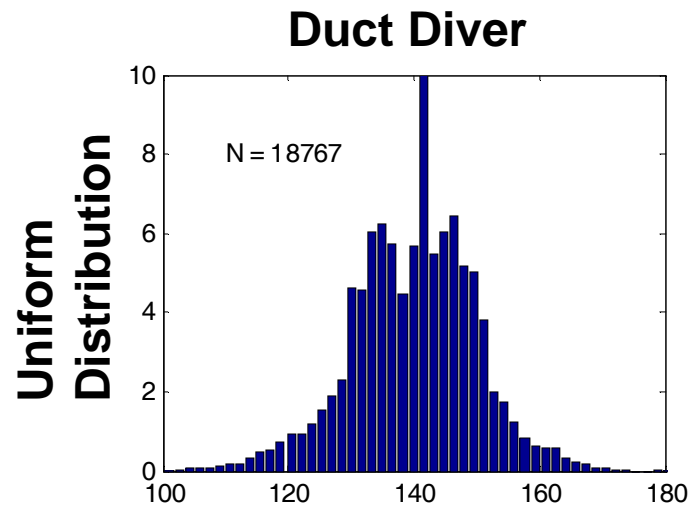
- *In situ* surface duct v. downward refracting
- Normal Diver v. Duct-only diver
- No aversion to sound level v. Graded aversion to sound level
- Distribution – Uniform v. Field Data



Example Exposure History

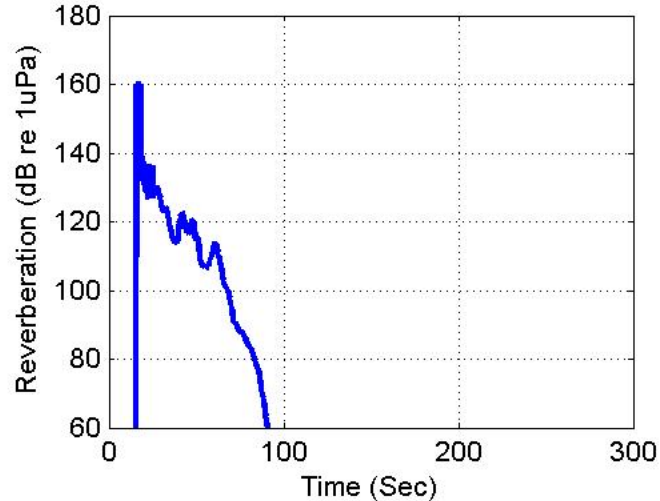


Effect of Animat Distribution

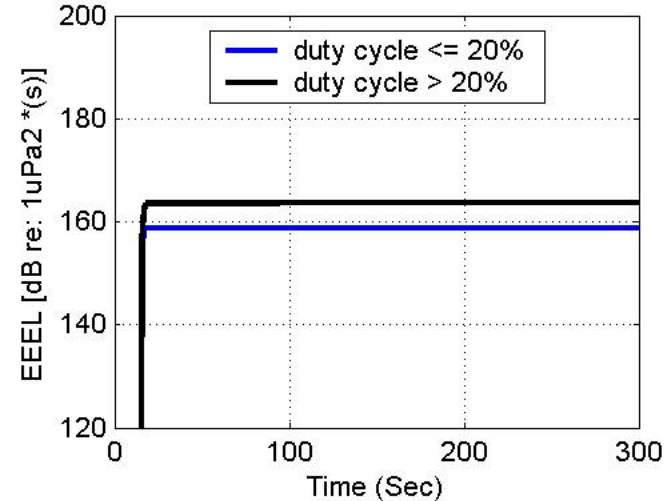


Reverberation with ping, Rep Rate 24 s, Total time 5 min

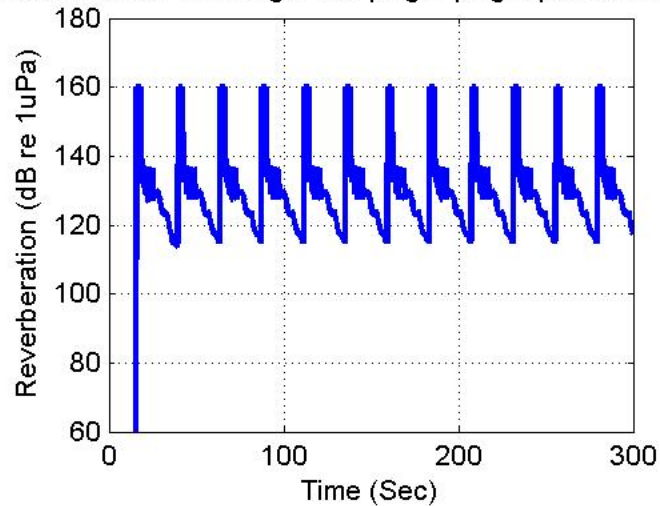
Reverberation including 2 sec ping & ping repetition rate 24 s



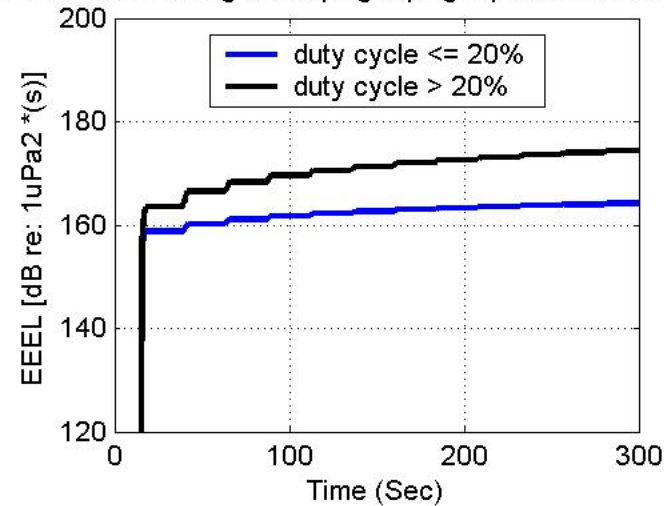
EEEL including 2 sec ping & ping repetition rate 24 s



Reverberation including 2 sec ping & ping repetition rate 24 s



EEEL including 2 sec ping & ping repetition rate 24 s



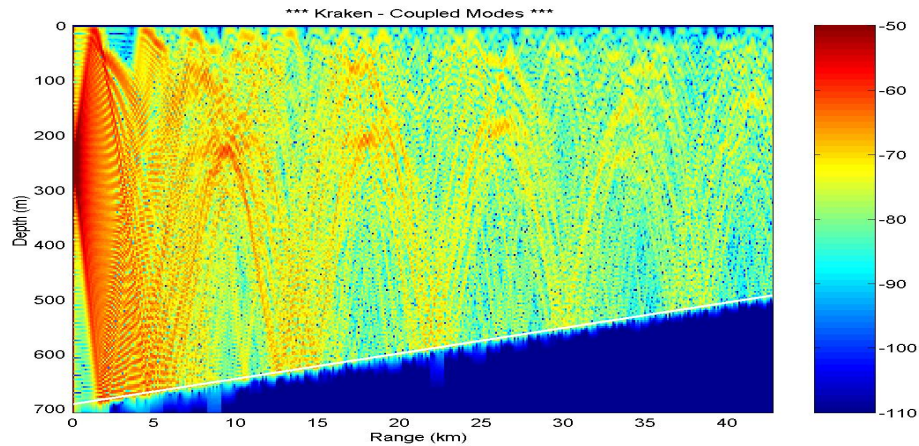
Conclusions

- High fidelity modeling enables capture of event dynamics
- Benefits
 - Additional insights about complex dynamic processes
 - Generation of testable hypotheses
- Emergent points of interest:
 - Reverberation may affect exposure history
 - Cumulative exposure can be bounded
 - Reduces uncertainty, focuses disagreements 😊

Future Directions

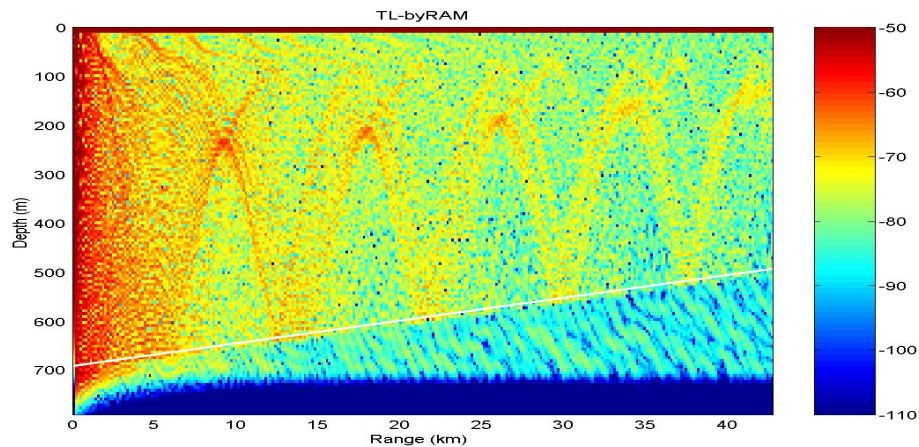
- Need more knowledge of
 - the behavior of the animals during exposure
 - numbers of animals and their distribution
- Continue development of modeling tools
 - ESME
 - Databases (SEAMap, etc)
- Model multiple events to look for shared features

Back-up slides

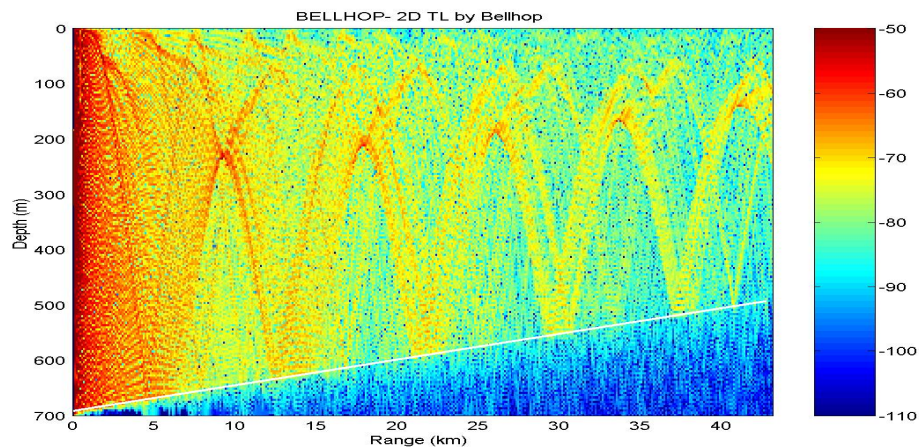


ESME offers a choice of Transmission Loss Models

- Kraken – a normal mode model



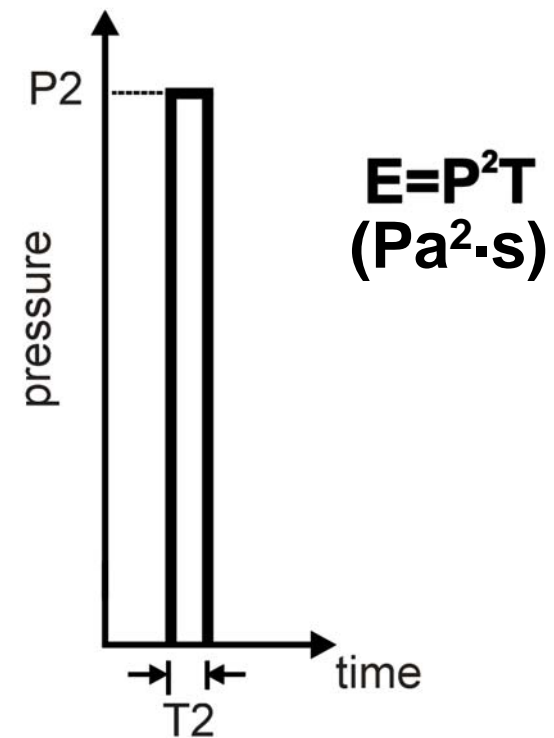
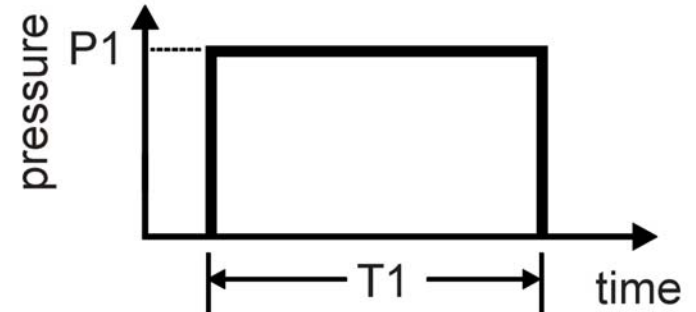
- RAM – a Parabolic Equation model



- Bellhop – a ray-based model

Dual Criteria

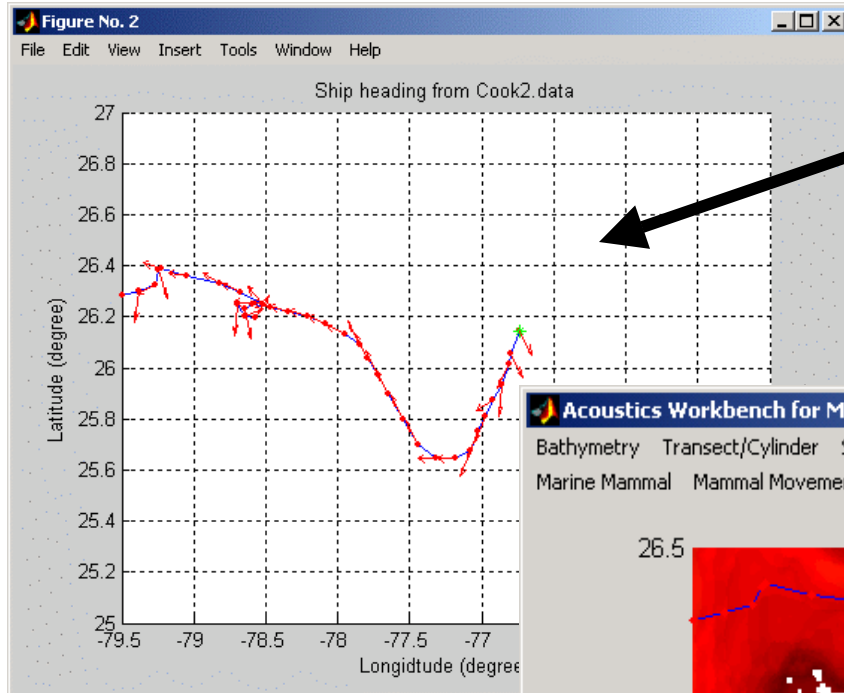
- Effect of an intense sound is a function of sound pressure *and* exposure duration
- Total energy flux (Pa²·s)
$$E = \int_0^T p^2(t) dt$$
 - Odontocete TTS data appear to fit “equal-energy” curve for single continuous exposures
- Peak pressure
 - Short duration sounds may have extremely high pressure, yet little energy
 - Few data on effects of short duration, fast rise-time signals



Dynamic Models: AIM, ESME

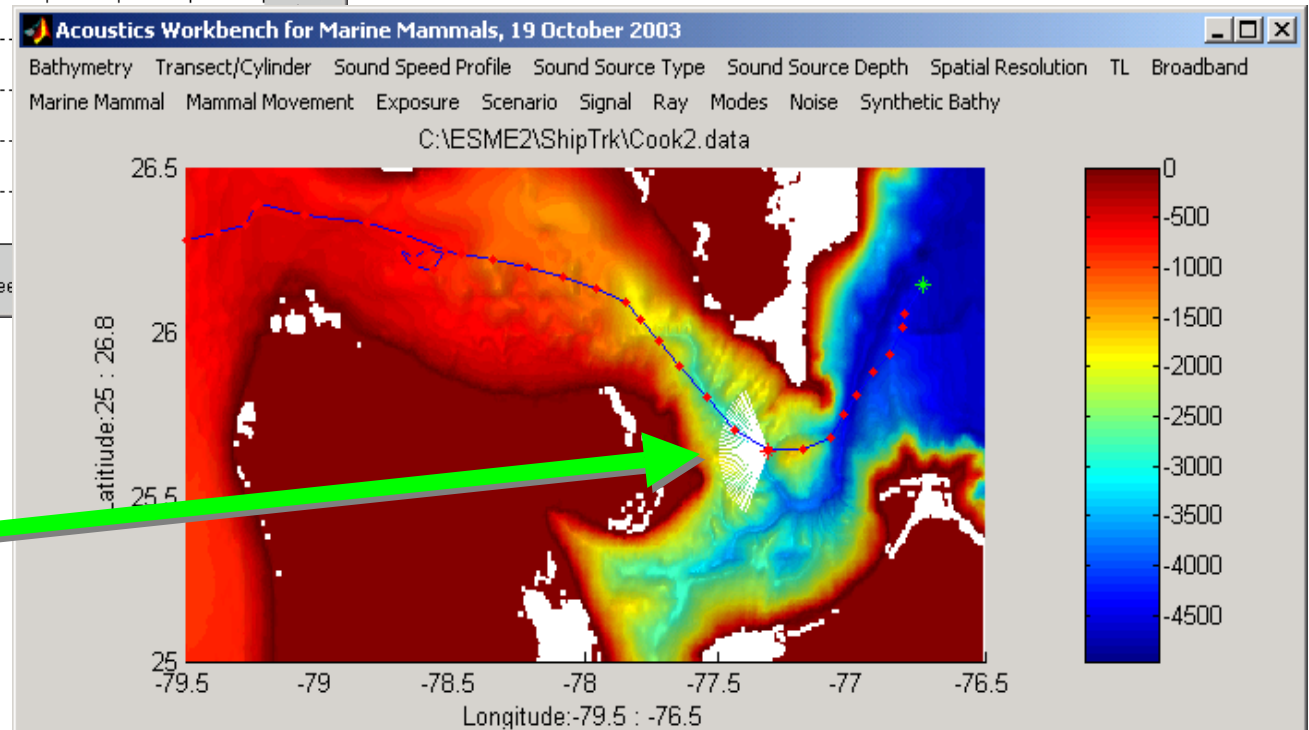
- Both models allow the sound field and animat behavior to change over time, enabling us to build a cumulative sound exposure history, as it would happen in the field
- Most of the following slides are from AIM because it is a simpler toolkit, designed to run quickly on a PC
- ESME differs in allowing for more choices in the sound field model, more complex animat behavior and the option to use complex sound exposure histories based on auditory functions
 - But ESME is in an earlier stage of development and was not able to run in the short time before our decision to model the Bahamas data at this meeting

Adding the Source

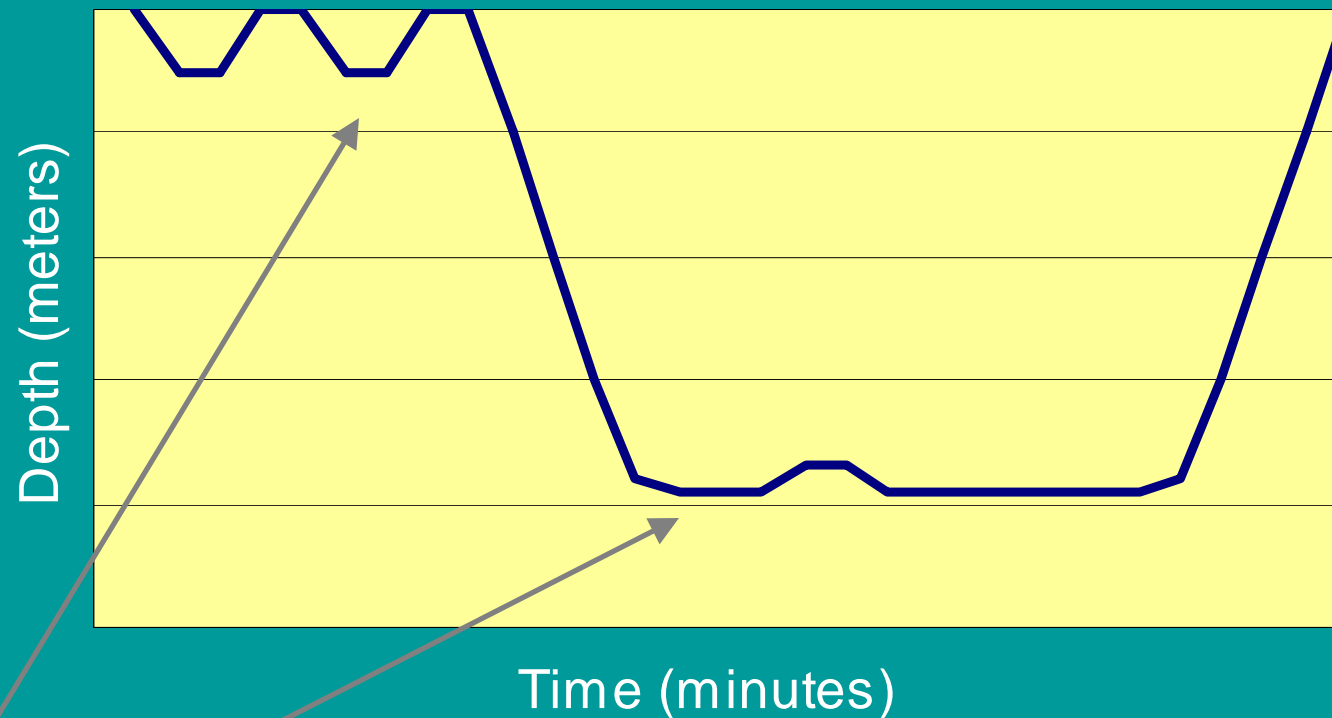


Ship track with pings and directional beam steering information

ESME time series display of the sound field as it tracks in time through the site.

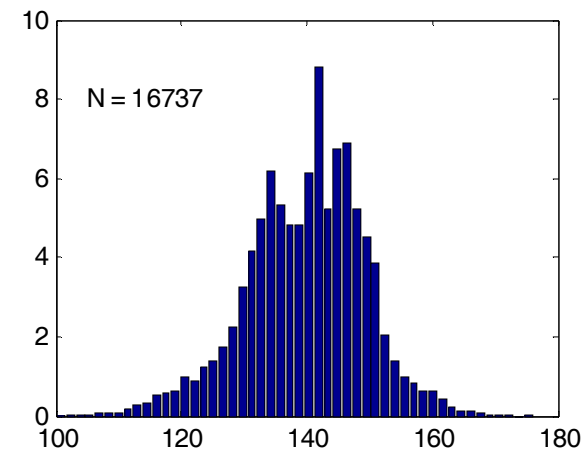
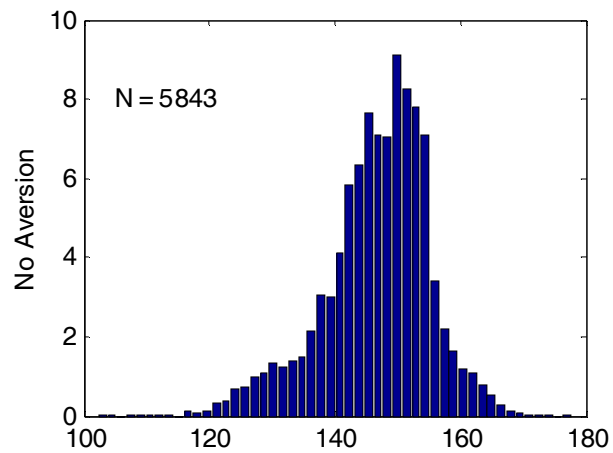
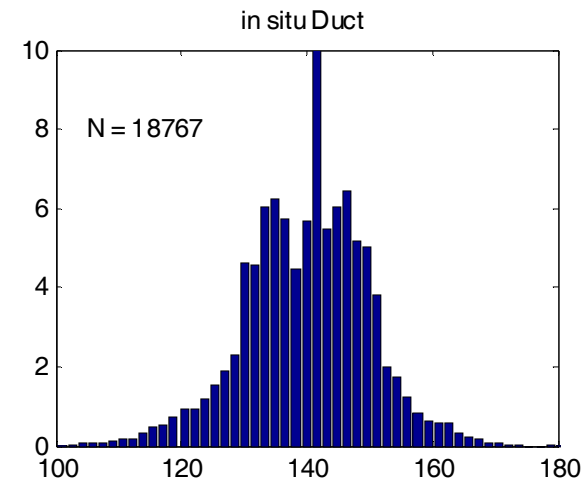
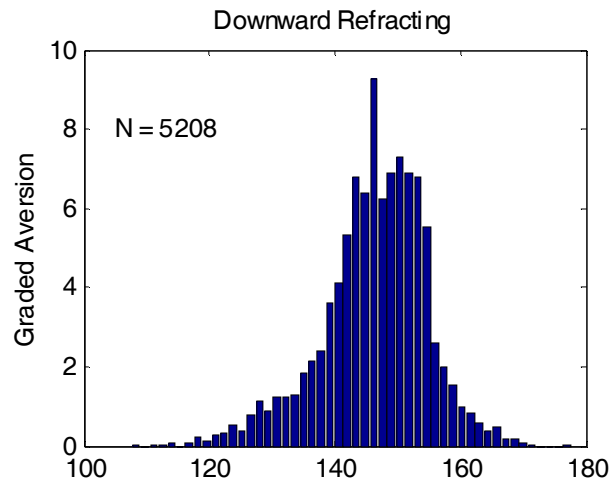


Dive Movement Parameters

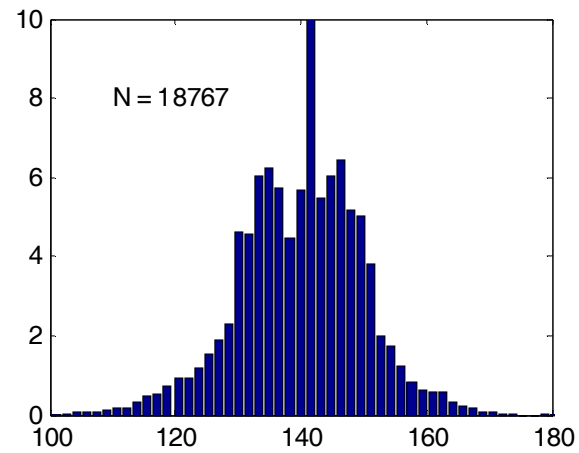
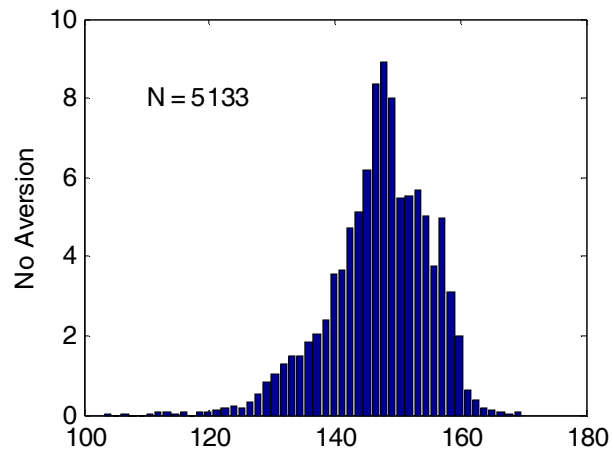
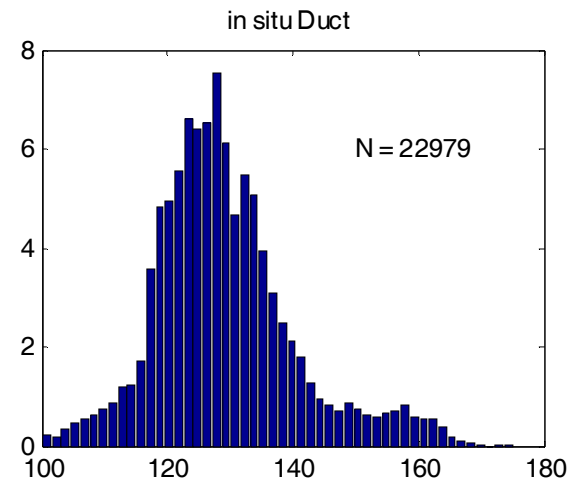
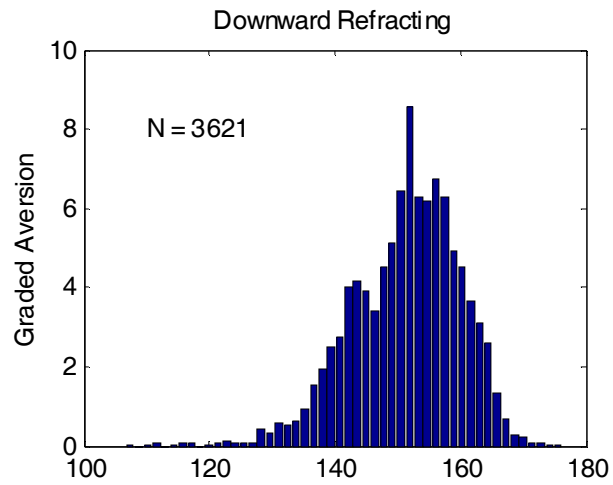


Physics	Waypoints	Movement	Aversions/Attractions	Acoustic Source	Representation	
Top Depth (meters)	Bottom Depth (meters)	Least Time (Minutes)	Greatest Time (Minutes)	Heading Variance (0 -360)	Bottom Speed (Km/hr)	Top Speed (Km/hr)
0	-5	5	8	20	15	25
-50	-75	10	15	10	15	25
<div><div>New Row</div><div>Delete Row</div><div>Initial Heading : 160 ▼</div></div>						

Normal Divers



Duct-Only Divers

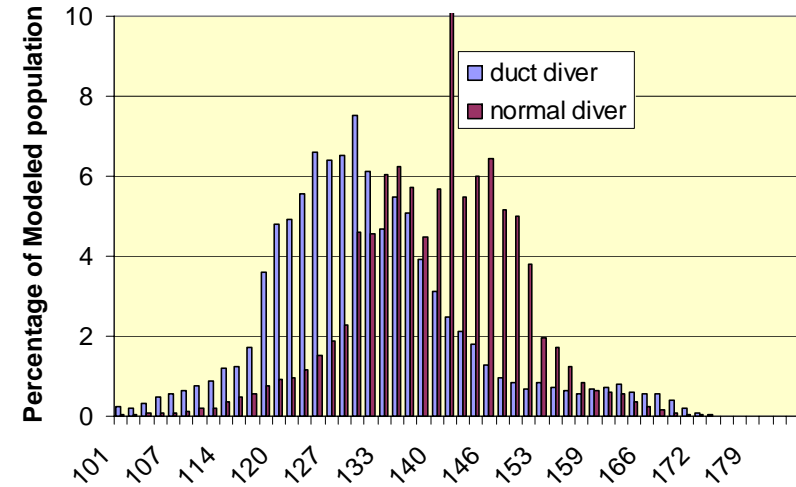
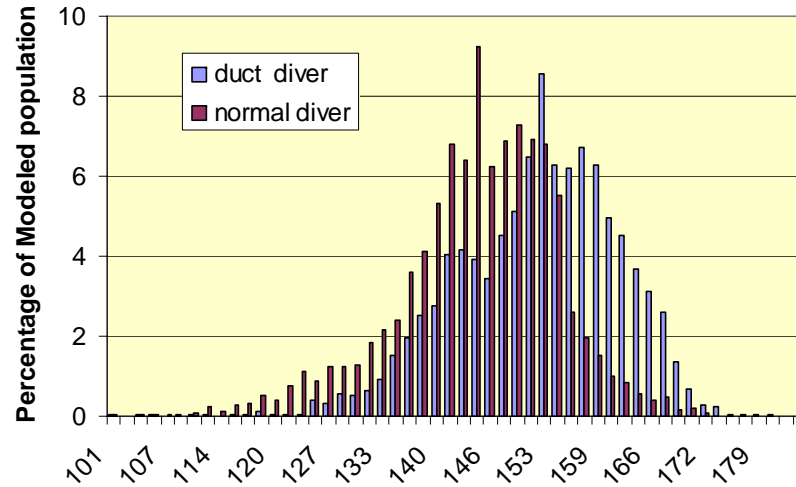


Distribution of Exposures

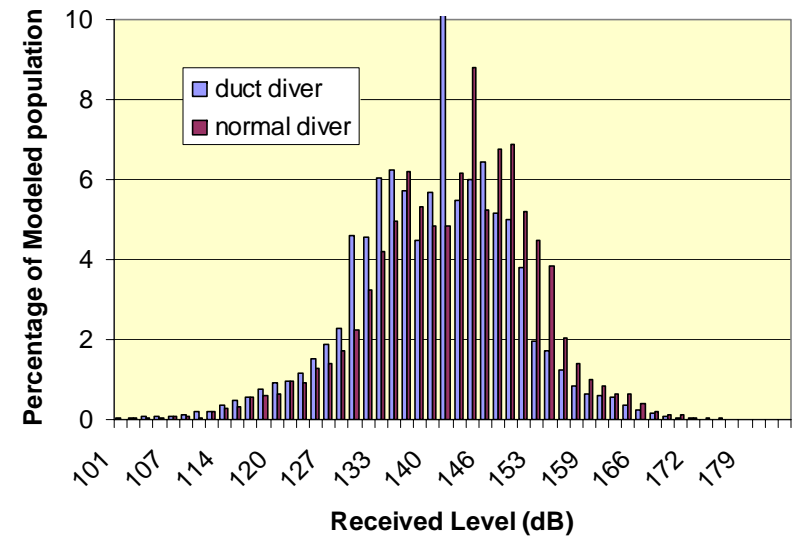
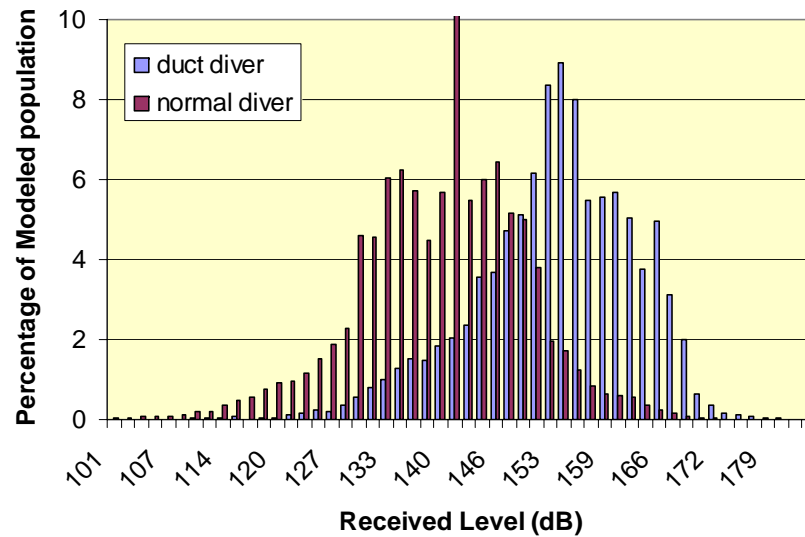
Downward Refracting

In situ duct

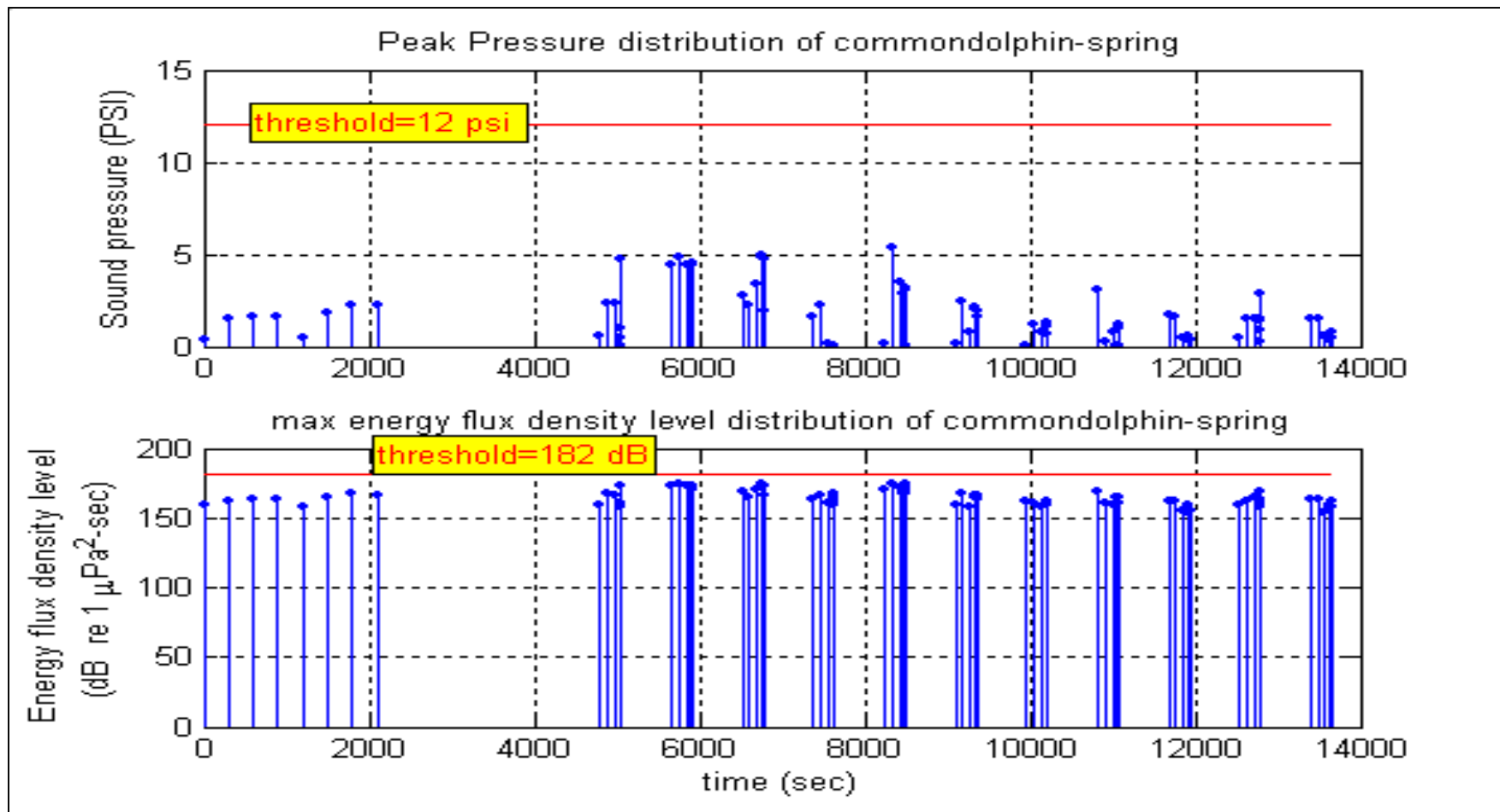
Graded Aversion



No Aversion



Sample ESME data display:
Peak pressure and max energy density flux distribution
of individual exposures (not Bahamas data)



Distribution of Exposures

Downward Refracting

In situ duct

